

CSE276C - Subspace Methods

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Literature

- Leonardis, A. and Bischof, H., 2000. "Robust recognition using eigenimages". **Computer Vision and Image Understanding**, 78(1), pp.99-118.
- Largely adopted from ECCV tutorial by Leonardis and Bischof

Outline

- 1 Introduction
- 2 Appearance based learning and recognition
- 3 Appearance based method for visual object recognition
- 4 Principal Component Analysis
- 5 Linear Discriminative Analysis
- 6 Canonical Correlation Analysis
- 7 Independent Component Analysis (ICA)
- 8 Summary

Recognition of objects in clutter



Recognition of objects in clutter



Typical tasks

- Where can I find a can of coke?
- Check the stove – is it off?
- Put away the groceries in the pantry?

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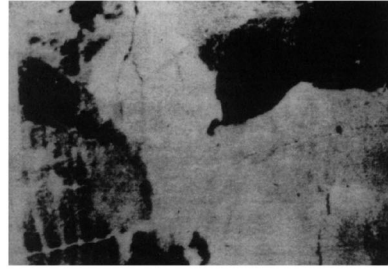
Object Representation

- High-level Shape Models (e.g., Generalized Cylinders)
 - Idealized images
 - Texture Less
- Mid-level Shape Models (e.g., CAD models, Superquadrics)
 - More complex
 - Well-defined geometry
- **Low-level Appearance Based Models** (e.g., Eigenspaces)
 - Most complex
 - Complicated shapes

A number of challenges



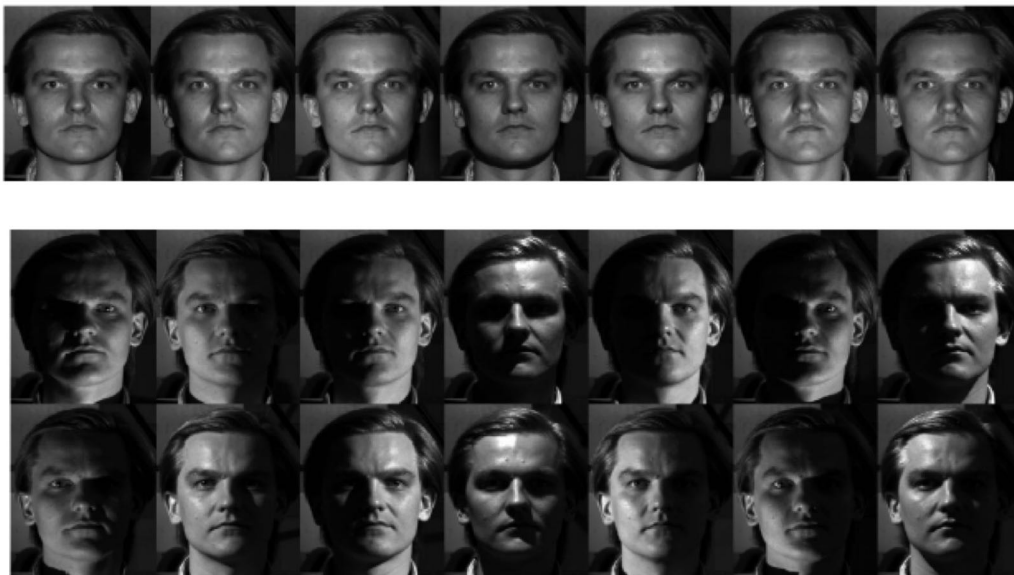
Segmentation:



Pose/Shape:



Changes in illumination



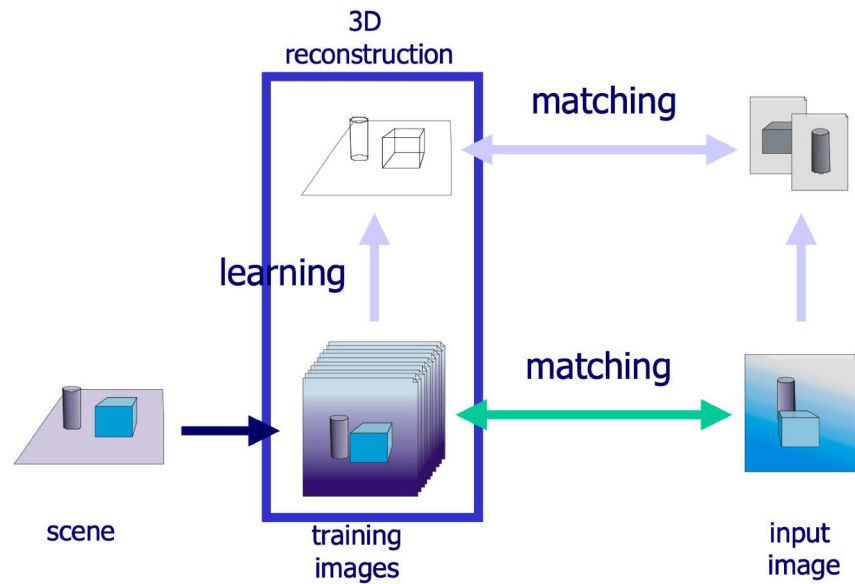
The importance of context



The importance of context - see



Learning and recognition



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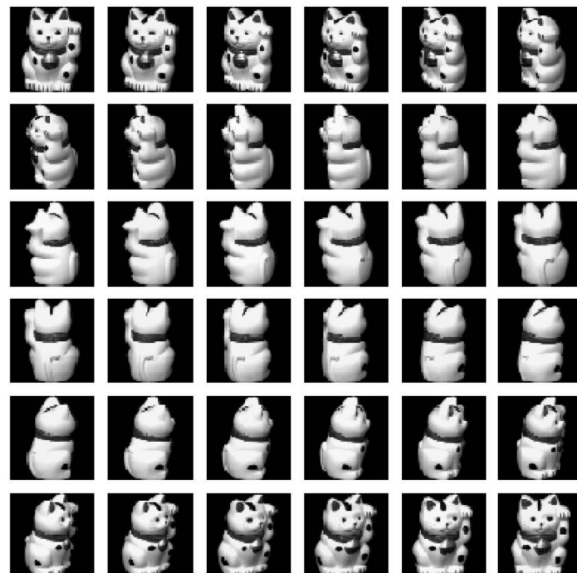
Appearance-based approaches

- The abundance of image data gives a renewed interest in appearance-based approaches
- Combined effort of:
 - Shape
 - Reflectance properties
 - Pose in the scene
 - Illumination conditions / variations
- Acquired through an automatic learning phase
- Well defined error characteristics

Numerous use-cases

- Face-recognition (eigen faces)
- Visual inspection
- Tracking and pose estimation for robotics
- Basic object tracking
- Planning of illumination
- Image spotting
- Mobile robot localization
- ...

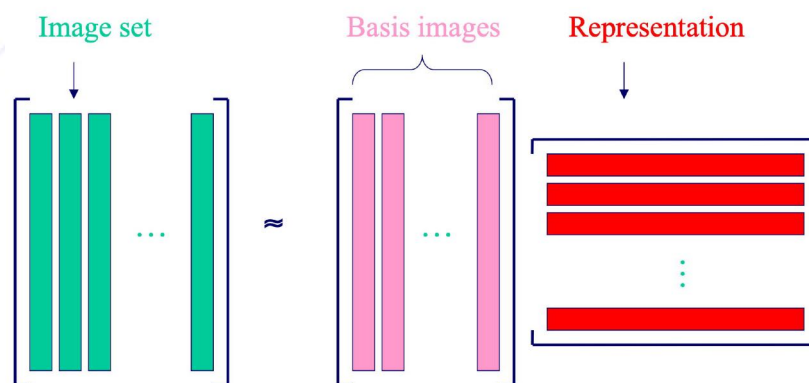
IDEA: Take a large number of image views



IDEA: Subspace Methods



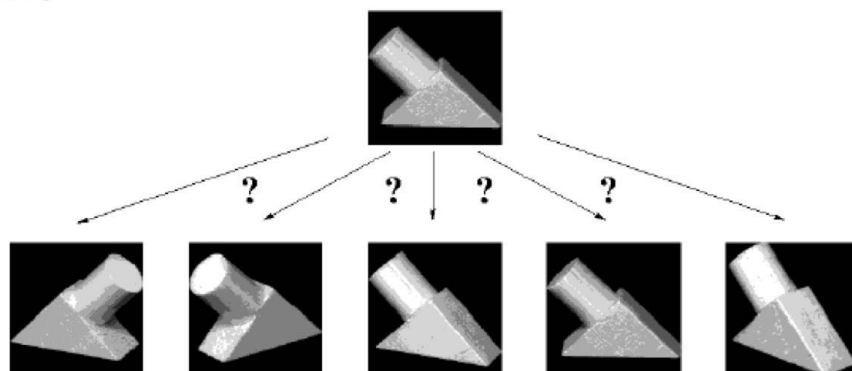
- Images are represented as points in an N-dimensional space
- Images only occupy a small fraction of the hyper-space
- Characterize the subspace / manifold spanned by the images



Multiple subspace methods

- Optimal Reconstruction \Rightarrow PCA
- Optimal Separation \Rightarrow LDA
- Optimal Correlation \Rightarrow CCA
- Independent Factors \Rightarrow ICA
- Non-negative factorization \Rightarrow NMF

Image matching



$$\rho = \frac{x^T y}{\|x\| \|y\|} \geq \Theta$$

Or Normalized Images

$$\|x - y\|^2 \leq \Phi$$

Eigenspace representation

- Image set (normalized, zero mean)

$$X = [x_0 \ x_1 \ \dots \ x_{n-1}]; \ X \in \mathbb{R}^{m \times n}$$

- Looking for ortho-normal basis

$$U = [u_0 \ u_1 \ \dots \ u_k]; \ k \ll n$$

- Individual images are then a linear combination of basis vectors

$$x_i \approx \tilde{x}_i = \sum_{j=0}^k q_j(x_i) u_j$$

$$\begin{aligned} \|x - y\|^2 &\approx \left\| \sum_{j=0}^k q_j(x) u_j - \sum_{j=0}^k q_j(y) u_j \right\|^2 \\ &= \left\| \sum_j q_j(x) - q_j(y) \right\|^2 \end{aligned}$$

Choosing a basis function?

- The optimization problem

$$\sum_{i=0}^{n-1} \left\| x_i - \sum_{j=0}^k q_j(x_i) u_j \right\|^2 \rightarrow \min$$

- Taking k eigenvectors with the largest eigenvalues

$$C = X X^T = [x_0 \ x_1 \ \dots \ x_{n-1}] \begin{bmatrix} x_0^T \\ x_1^T \\ \dots \\ x_{n-1}^T \end{bmatrix}$$

- The PCA or Karhunen-Loeve Transform

$$C u_i = \lambda_i u_i$$

Efficient eigenspace computation

- $n \ll m$
- Computing the eigenvectors u'_i $i = 0, \dots, n-1$ of the inner product matrix

$$Q = X^T X = \begin{bmatrix} x_0^T \\ x_1^T \\ \dots \\ x_{n-1}^T \end{bmatrix} [x_0 \ x_1 \ \dots \ x_{n-1}]; Q \in R^{n \times n}$$

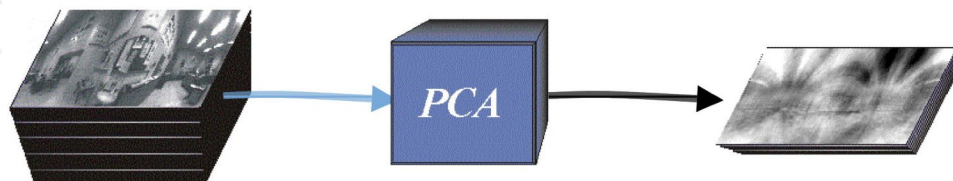
- The eigenvectors of XX^T can be obtained using $XX^T Xv'_i = \lambda'_i Xv'_i$:

$$u_i = \frac{1}{\sqrt{\lambda'_i}} Xv'_i$$

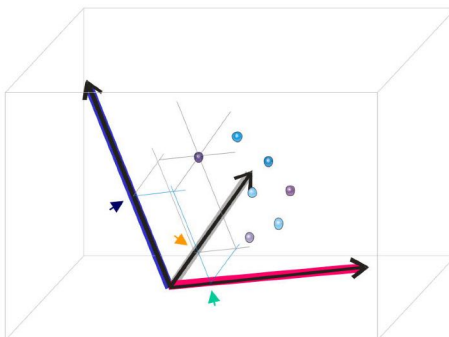
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Principal Component Analysis



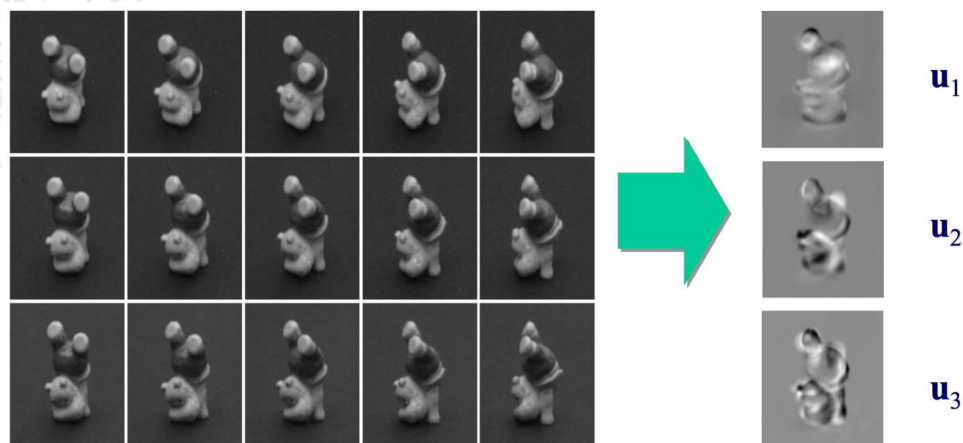
Principal Component Analysis



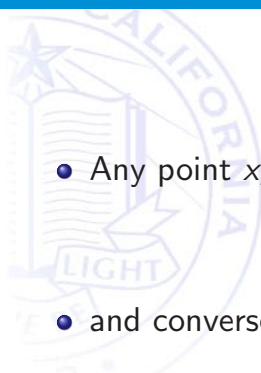
$$\text{Image} = q_1 \cdot \text{PC1} + q_2 \cdot \text{PC2} + q_3 \cdot \text{PC3} + \dots$$

The equation shows the reconstruction of an image as a sum of principal components. The original image is on the left. It is equal to the first principal component q_1 multiplied by the first principal component image (PC1), plus the second principal component q_2 multiplied by the second principal component image (PC2), plus the third principal component q_3 multiplied by the third principal component image (PC3), and so on.

PCA Image Representation



Properties of PCA

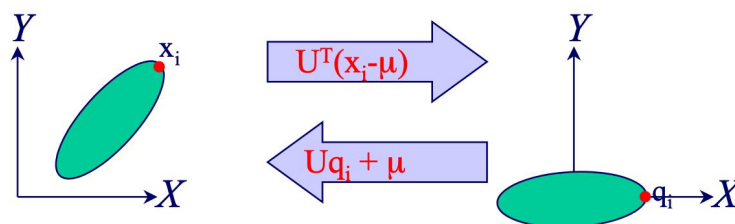


- Any point x_i can be projected to an appropriate point q_i by

$$q_i = U^T(x_i - \mu)$$

- and conversely

$$Uq_i + \mu = x_i$$



Properties of PCA

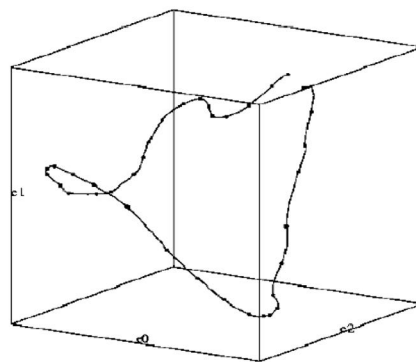
- It can be shown the MSE between x_i and its reconstruction using m eigenvectors is given by

$$\sum_{j=1}^N \lambda_j - \sum_{j=1}^m \lambda_j = \sum_{j=m+1}^N \lambda_j$$

- PCA minimizes the reconstruction error
- PCA maximizes the variance of projection
- Find a “natural” coordinate system for the sample data

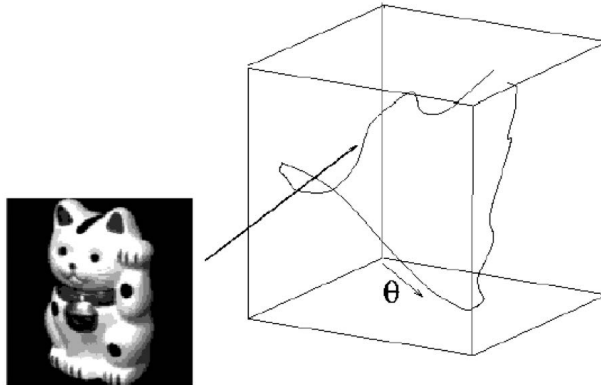
PCA for visual recognition and pose estimation

- Objects/images are represented as coordinates in an m -dimension space
- An example
 - 3D space with points representing objects on a manifold of parametric eigenspace such as orientation, pose, illumination, ...



PCA for visual recognition and pose estimation

- Calculate coefficients
- Search for nearest point on manifold
- Point determines / interpolates object and/or pose



Coefficient calculation

- To recover a_i the image is projected into the eigenspace

$$a_i(\mathbf{x}) = \langle \mathbf{x}, \mathbf{e}_i \rangle = \sum_{j=1}^m x_j e_{ij} \quad 1 \leq i \leq p$$

$$\begin{aligned} \langle \begin{matrix} \text{cat} \\ \text{cat} \end{matrix} \rangle &= a_1 \langle \begin{matrix} \text{eigen1} \\ \text{eigen1} \end{matrix} \rangle + a_2 \langle \begin{matrix} \text{eigen2} \\ \text{eigen2} \end{matrix} \rangle + \dots = a_1 \\ \langle \begin{matrix} \text{cat} \\ \text{cat} \end{matrix} \rangle &= a_1 \langle \begin{matrix} \text{eigen1} \\ \text{eigen1} \end{matrix} \rangle + a_2 \langle \begin{matrix} \text{eigen2} \\ \text{eigen2} \end{matrix} \rangle + \dots = a_2 \end{aligned}$$

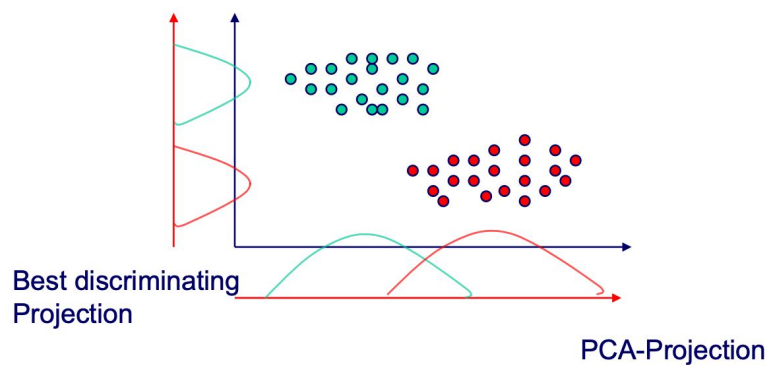
- Complete image x_i is required to calculate a_i
- Corresponds to a least square solution

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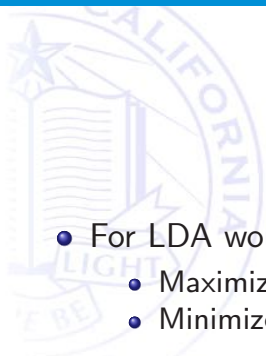
Linear Discriminate Analysis

- PCA minimizes the projection error



- PCA is unsupervised – no class information is used
- Discriminating information may be used

Linear Discriminate Analysis



- For LDA would would like to
 - Maximize distance between classes
 - Minimize distance within classes
- Fisher linear discriminant

$$\rho(W) = \frac{W^T S_B W}{W^T S_W W}$$

LDA: Problem Formulation



- n sample images:
- c classes:
- Average of each class:
- Total average:

$$\{x_1, \dots, x_n\}$$

$$\{\chi_1, \dots, \chi_c\}$$

$$\mu_i = \frac{1}{n_i} \sum_{x_k \in \chi_i} x_k$$

$$\mu = \frac{1}{n} \sum_{k=1}^N x_k$$

LDA: Practice



- Scatter of class i :
- Within class scatter:
- Between class scatter:
- Total scatter:

$$S_i = \sum_{x_k \in \mathcal{X}_i} (x_k - \mu_i)(x_k - \mu_i)^T$$

$$S_W = \sum_{i=1}^c S_i$$

$$S_B = \sum_{i=1}^c |\mathcal{X}_i| (\mu_i - \mu)(\mu_i - \mu)^T$$

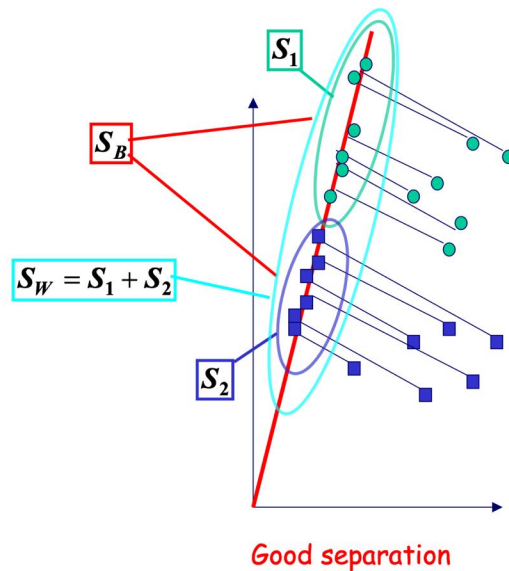
$$S_T = S_W + S_B$$

LDA: Practice



- After projection: $y_k = W^T x_k$
 - Between class scatter of y : $\tilde{S}_B = W^T S_B W$
 - Within class scatter of y : $\tilde{S}_W = W^T S_W W$

LDA Projection



LDA characteristics



- Maximization of

$$\rho(W) = \frac{W^T S_B W}{W^T S_W W}$$

- given by solution of generalized eigenvalue problem

$$S_B W = \lambda S_W W$$

- The the c-class case we obtain c-1 projections as the largest eigenvalue of

$$S_B W_i = \lambda S_W W_i$$

LDA in the wild

- How does one calculate LDA for high-dimensional images?
- Problem: S_W is always singular
 - Number of pixels in an image is larger than number of images in training set
- Fisherfaces example: reduce dimensionality by doing a PCA first and then LDA
- Simultaneous diagonalization of S_W and S_B

Fisherfaces

- First published by Belhumeur et al 1997
- Reduce dimensionality to $n-c$ with PCA

$$U_{PCA} = \arg \max_U |U^T Q U| = [u_1 \ u_2 \ \dots \ u_{n-c}]$$

- Further reduce to $c-1$ with LDA

$$W_{LDA} = \arg \max_w \frac{|W^T W_{pca}^T S_B W_{pca} W|}{|W^T W_{pca}^T S_W W_{pca} W|} = [w_1 \ w_2 \ \dots \ w_{c-1}]$$

- The optimal projection is then

$$W_{opt} = W_{LDA}^T U^T$$

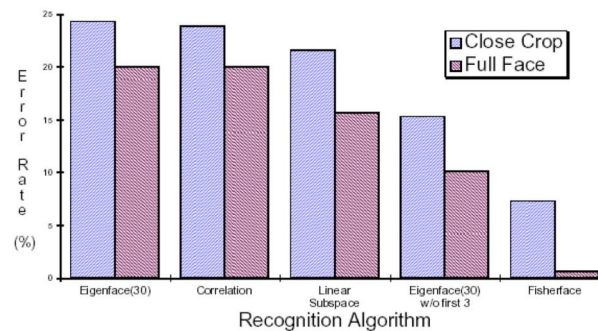
Example Fisherface

- Example Fisherface of recognition face w/wo glasses (Belhumeur et al, 1997)



Fisher example performance

- Small comparison of face recognition (old data)



- Significantly better performance than PCA for face recognition
- Noise sensitive
- Standard large scale Kaggle competitions today score 97%

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Canonical Correlation Analysis (CCA)

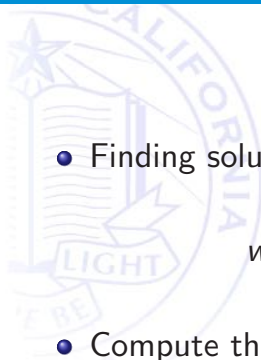
- Also supervised method by motivated by regression / interpolation tasks such as **pose estimation**
- CCA related two sets of observations by determining pairs of directions that yield maximum correlation between the data sets
- Find a pair of directions (canonical factors): $w_x \in R^P$ and $w_y \in R^q$ so that the correlation of the projections $c = w_x^T x$ and $d = w_y^T y$ become maximal

CCA - the details



$$\begin{aligned}\rho &= \frac{E[cd]}{\sqrt{E[c^2] E[d^2]}} = \\ &= \frac{E[w_x^T x y^t w_y]}{\sqrt{E[w_x^T x x^T w_x] E[w_y^T y y^t w_y]}} = \\ &= \frac{w_x^T C_{xy} w_y}{\sqrt{w_x^T C_{xx} w_x w_y^T C_{yy} w_y}}\end{aligned}$$

CCA - computations



- Finding solutions

$$w = \begin{bmatrix} w_x \\ w_y \end{bmatrix} \quad A = \begin{bmatrix} 0 & C_{xy} \\ C_{yx} & 0 \end{bmatrix} \quad B = \begin{bmatrix} C_{xx} & 0 \\ 0 & C_{yy} \end{bmatrix}$$

- Compute the Rayleigh Quotient

$$r = \frac{w^T A w}{w^T B w}$$

- Think of it as a generalized eigenvalue problem

$$A w = \mu B w$$

CCA for images

- Same challenge as for LDA
- Computational analysis based on SVD

$$A = C_{xx}^{-\frac{1}{2}} C_{xy} C_{yy}^{-\frac{1}{2}}$$
$$A = UDV^T$$
$$w_{xi} = C_{xx}^{-\frac{1}{2}} u_i$$
$$w_{yi} = C_{yy}^{-\frac{1}{2}} v_i$$

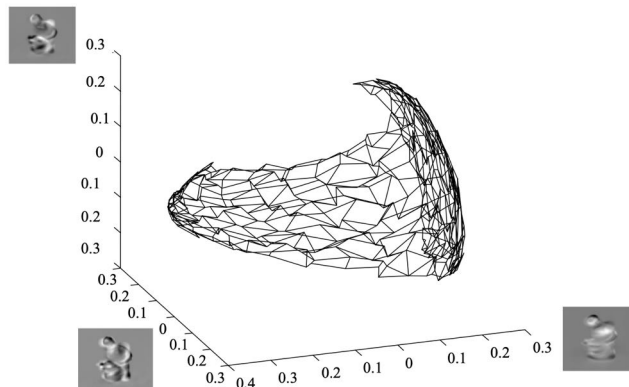
Properties of CCA

- At most $\min(p, q, n)$ CCA factors
- Invariant wrt to affine transformations
- Orthogonality of the canonical factors

$$w_{xi}^T C_{xx} w_{xj} = 0$$
$$w_{yi}^T C_{yy} w_{yj} = 0$$
$$w_{xi}^T C_{xy} w_{yj} = 0$$

CCA Example

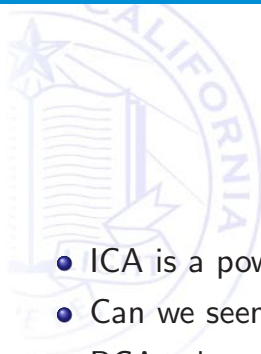
- Parametric eigenspace obtained by PCA for 2 DOF pose space



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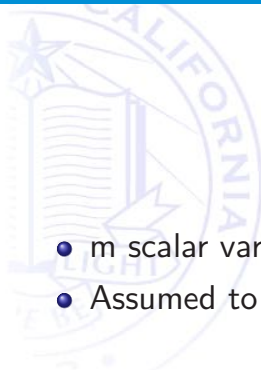
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Independent Component Analysis (ICA)



- ICA is a powerful technique from signal processing (blind source separation)
- Can be seen as an extension of PCA
- PCA takes statistics up to 2nd order into account
- ICA estimates components that are statistically independent
- Generates sparse/local descriptors - sparse coding

Independent Component Analysis (ICA)



- m scalar variables - $X = (x_1, \dots, x_m)^T$
- Assumed to be a linear mixture of n sources - $S = (s_1, \dots, s_n)^T$

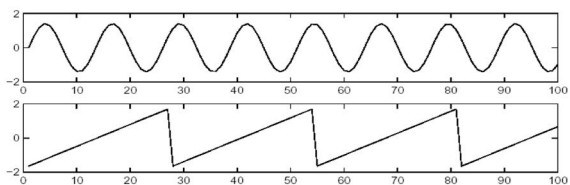
$$X = AS$$

- Objective: Given X find estimates for A and S under the assumption S are independent

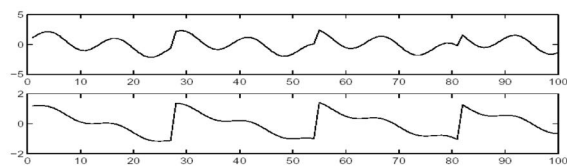
ICA Example



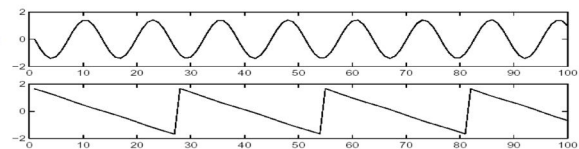
Original Sources



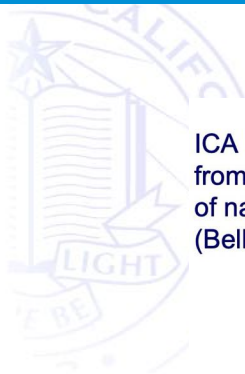
Mixtures



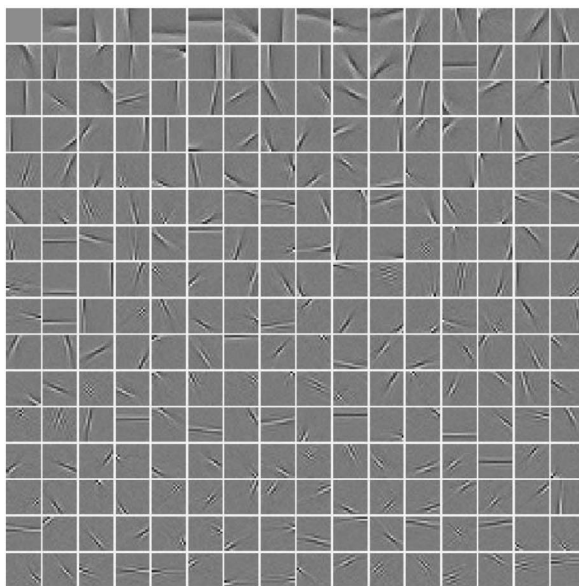
Recovered Sources



ICA Example



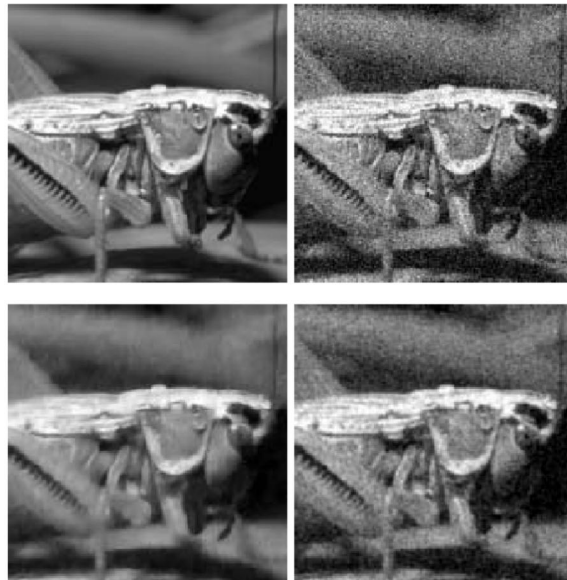
ICA basis obtained from 16x16 patches of natural images (Bell&Sejnowski 96)



ICA Algorithms

- Minimize a complex tensor function
- Adaptive algorithms based on stochastic gradient
 - Measure independence
 - Computer A recursively to maximize independence
- ICA only works for non-Gaussian sources
- Often whitening of data is performance
- ICA does not provide ordering
- ICA components are not orthogonal

ICA noise suppression example

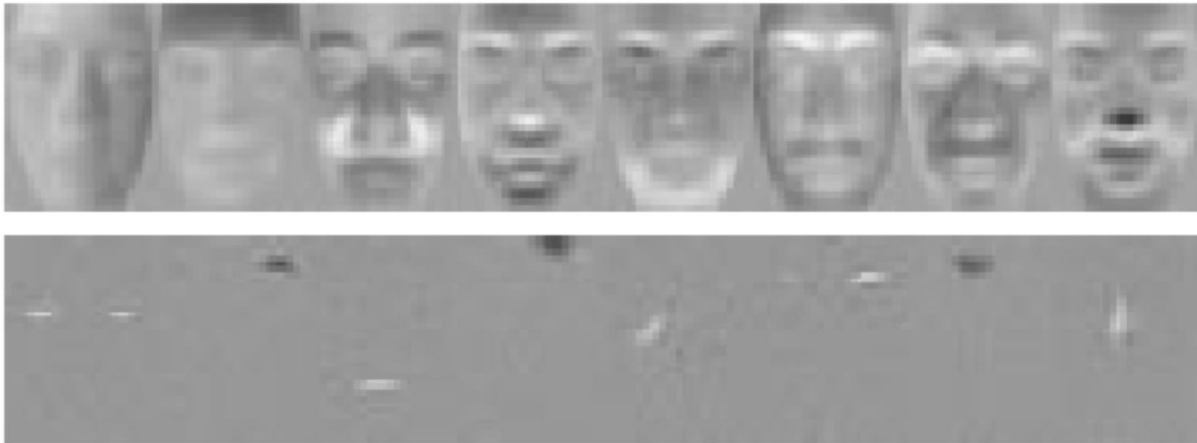


Example from Hyvärinen, 1999

PCA vs ICA for face recognition



PCA



ICA

From Baek et al, 2002

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Summary



- Brief overview of use of sub-space methods for data processing
- The exact task should dictate the choice of methods
- Other cascaded processing simplifies complexity
- Good standard tools available in most signal processing toolboxes

Questions



Questions